



cardlink



The early days



#### **Initial mission**



80,000 POS Terminals

2 Acquiring Banks











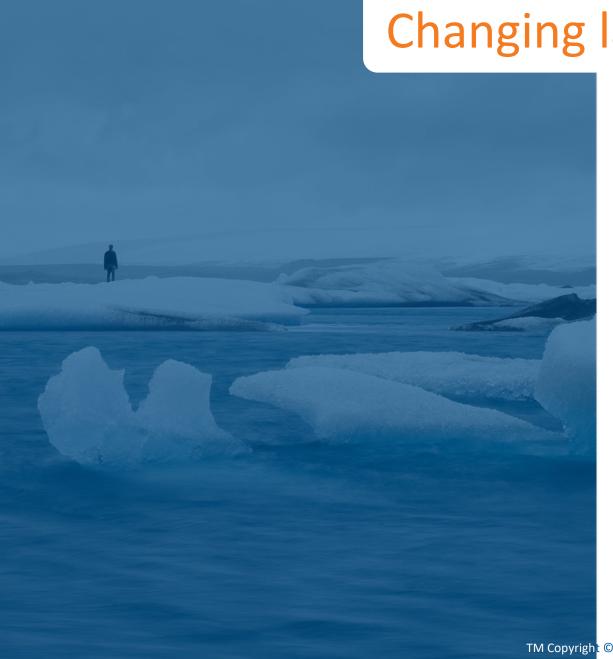


- > 250,000
  POS Terminals
  - > 45,000 own Merchants
- > 400,000,000 transactions annually

> 100 people in our team







Payments industry

Retail sector

Greek market



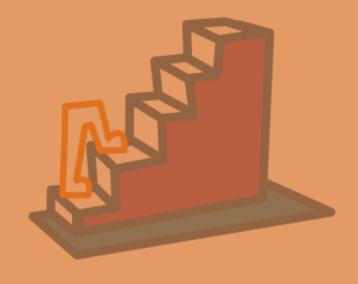


## Come out of the shadow



Innovate relentlessly to develop and provide solutions that continuously enhance the experience of merchants and consumers





Mission



## Design for humans

## IDEO DESIGN

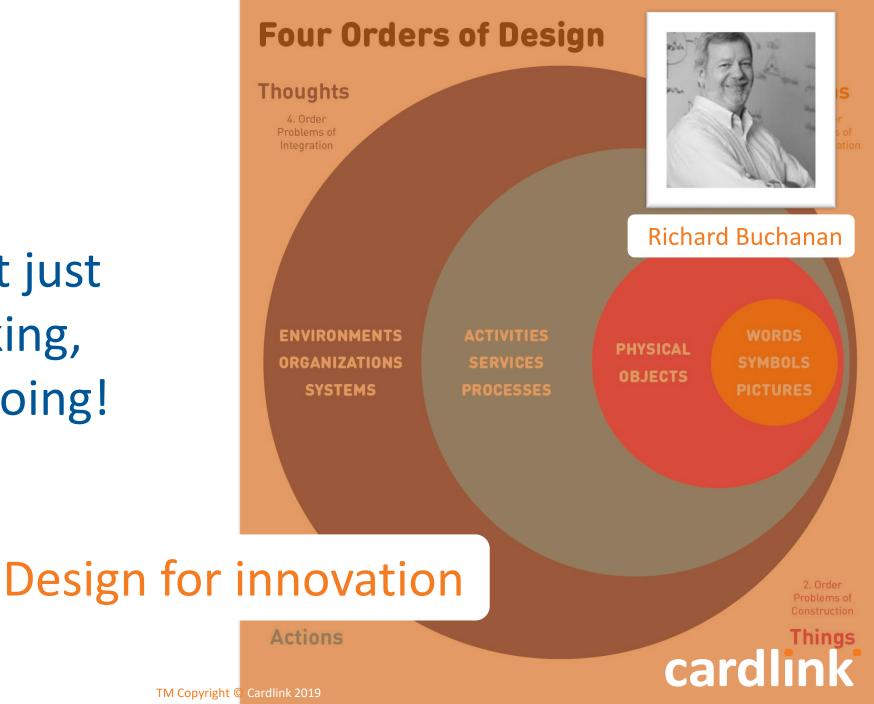


Tim Brown

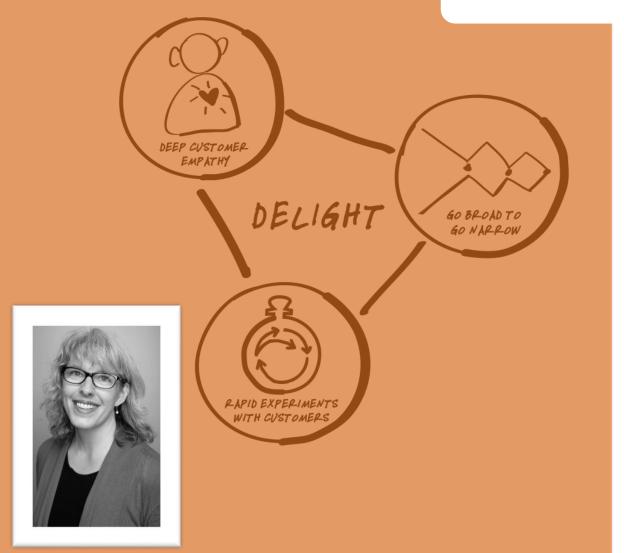
"...a human-centered, creative, iterative and practical approach to finding the best ideas and ultimate solutions. Design thinking is just such an approach to innovation."



Design is not just about thinking, is an act of doing!



#### Where to start



Fall in love with the problem, not the solution



Merchant needs

"What does the product/service do for me?"



## Project "Apollo"



Information out of (Big...) data

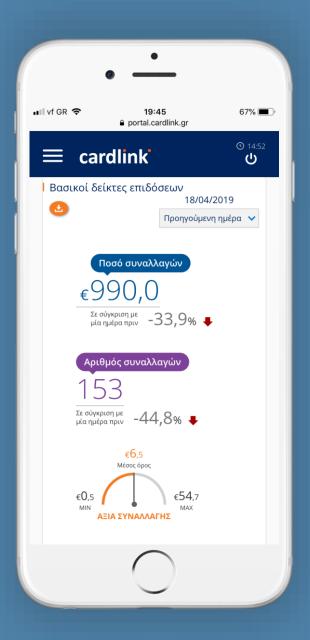


#### Invaluable

At a glance

Live

Project "Apollo"







All you need in one solution

A maître on your own

Unfold the story behind each sale



### Targeted growth

Predicted weather impact

Visiting hours

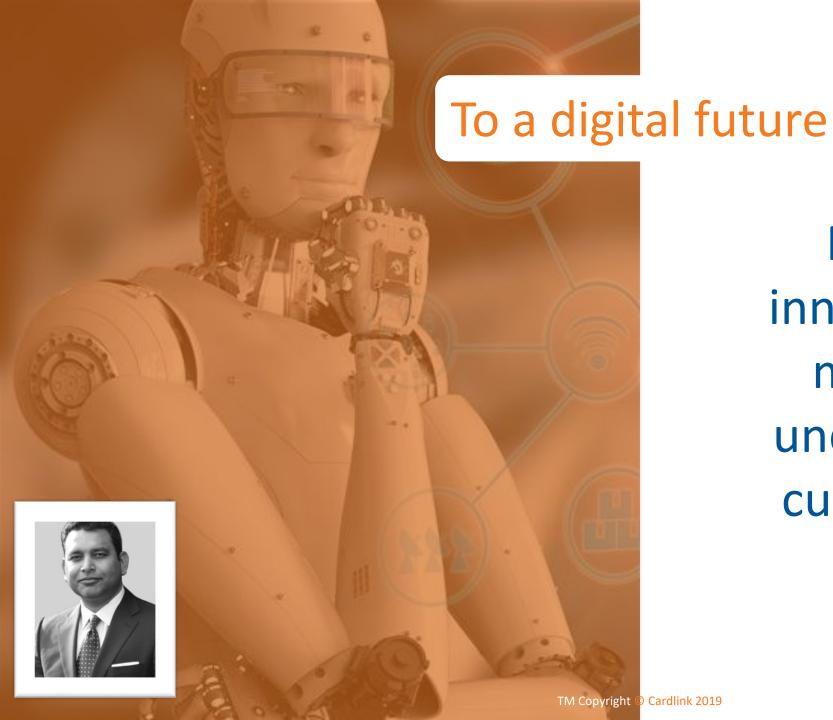
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From Big to Smart





No disruptive innovations can be made, without understanding the customer's needs



#### **Awareness**

...of real problems

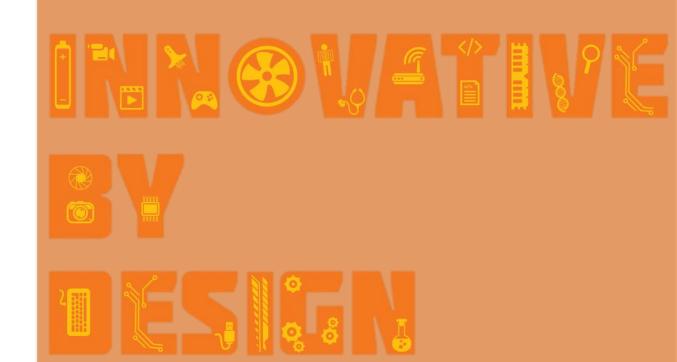
...of customers

...of obstacles

...of options

...of knowledge and...

...of one another.





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